DC COMMISSION on the ARTS & HUMANITIES

FY 2021 SPECIAL ARTS INITIATIVE:
CELEBRATE THE CREATIVE SPARK!

Unit Plan

The unit plan consists of <u>two</u> individual and virtual lessons for the <u>same</u> class/group of students. Lessons can consist of one pre-recorded (asynchronous) lesson and one live virtual lesson <u>or</u> two live virtual lessons. It should represent an arc moving from process through product, building on students' ideas and building their creative capacities in the unit activities. When crafting the unit plan, applicants are asked to align their activities to the following framework that speaks to the central tenets of creativity and creative thinking:

Originality
Elaboration
Fluency

Teaching Artist:

Targeted Grade(s):

Discipline:

# of Pre-recorded Lessons (Either "0" or "1")

# of Live Virtual Lessons (Either "1" or "2")

Number of two-lesson residencies you might accommodate:

Unit Description:
Provide a brief (one paragraph) description of the two-lesson unit and identify 2-3 overarching goals for the students i.e. what they will learn and be able to do by the end of the unit.

Goal #1

Goal #2

Goal #3

Lesson 1
Please indicate if this lesson is pre-recorded or live:

Lesson Objectives: (List the overarching goals and specific objectives of the workshop i.e. what students should know and be able do to by the end of the workshop)	
Procedure: (List the sequential process of virtual activities from warm ups through cool downs and reflection/assessment with students)	
Materials: (List materials needed for the lesson and those that might need advance prep. Keep in mind these materials should be simple and accessible items that students will already have in their homes)	
Process Outcomes & Reflections: To be completed post-workshop (List what worked and what needed adjustment in the process of the activities e.g. factors of time, appropriateness of virtual activities. Also list specific reflections on student participation and engagement)	

Lesson 2

Lesson Objectives: (List the overarching goals and specific objectives of the workshop i.e. what students should know and be able do to by the end of the workshop)	
Procedure: (List the sequential process of virtual activities from warm ups through cool downs and reflection/assessment with students)	
Materials: (List materials needed for the lesson and those that might need advance prep. Keep in mind these materials should be simple and accessible items that students will already have in their homes)	
Process Outcomes & Reflections: To be completed post-workshop (List what worked and what needed adjustment in the process of the activities e.g. factors of time, appropriateness of virtual activities. Also list specific reflections on student participation and engagement)	